



Oughtrington Primary School
Coverage - Art and Design



Subject Overview

This document shows coverage for Art and Design. It highlights when each subject should be taught and which aspect of the curriculum is to be planned for. This is the starting point for the planning of a sequence of learning in each area. The placement of each objective has been carefully planned to allow for the clear progression of knowledge and skills.

This document should be used alongside the individual subject progression maps for each year group. This is not a working document and should not be changed or altered without discussion with the subject lead.

	AUTUMN- Drawing & Sketchbooks	SPRING- Surface and Colour	SUMMER- Working in Three Dimension
EYFS	Surface and Colour: Exploring the Natural World -Primal Painting -To Colour...	Drawing & Sketchbooks: Understanding Identify and Exploring Relationships Self Portraits Photography	Exploring the Power of Creativity -Ducklings -Newspaper Heads
YEAR 1	Spirals Using drawing, collage and mark making to explore spirals. Introducing sketchbooks.	Simple Printmaking Explore simple ways to make a print. Use line, shape, colour and texture to explore pattern, sequencing and symmetry.	Making Birds Sculptural project beginning with making drawings from observation, exploring media, and transforming the drawings from 2d to 3d to make a bird.
YEAR 2	Explore & Draw Introducing the idea that artists can be collectors & explorers as they develop drawing and composition skills.	Expressive Painting Explore how painters sometimes use paint in an expressive and gestural way. Explore colour mixing and experimental mark making to create abstract still lifes.	Stick Transformation Project Explore how you can transform a familiar object into new and fun forms.
YEAR 3	Gestural Drawing with Charcoal Making loose, gestural drawings with charcoal, and exploring drama and performance.	Working with Shape and Colour "Painting with Scissors": Collage and stencil in response to looking at artwork.	Making Animated Drawings Explore how to create simple moving drawings by making paper "puppets" and animate them using tablets.



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YEAR 4	<u>Storytelling through Drawing</u> Explore how artists create sequenced drawings to share and tell stories. Create accordion books or comic strips to retell poetry or prose through drawing.	<u>Exploring Still Life</u> Explore artists working with the genre of still life, contemporary and more traditional. Create your own still life inspired artwork.	<u>Festival Feasts</u> How might we use food and art to bring us together?
YEAR 5	<u>Typography & Maps</u> Exploring how we can create typography through drawing and design, and use our skills to create personal and visual maps.	<u>Fashion Design</u> Explore contemporary fashion designers and create your own 2d or 3d fashion design working to a brief.	<u>Architecture: Dream Big or Small?</u> Explore the responsibilities architects have to design us a better world. Make your own architectural model.
YEAR 6	<u>2D Drawing to 3D Making</u> Explore how 2D drawings can be transformed to 3D objects. Work towards a sculptural outcome or a graphic design outcome.	<u>Activism</u> Explore how artists use their skills to speak on behalf of communities. Make art about things you care about.	<u>Shadow Puppets</u> Explore how traditional and contemporary artists use cutouts and shadow puppets.